

INDONESIAN LIBRARY AND INFORMATION SCIENCE PROFESSIONALS' UNDERSTANDING OF LIBRARY 2.0

A pilot study

Bekti Mulatiningsih
Kelly Johnson
Queensland University of Technology (QUT)
Brisbane, Australia



RESEARCHERS

Bekti Mulatiningsih | PhD Candidate |
Social media + people + community

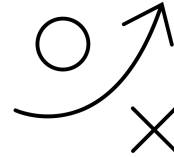


Kelly Johnson | Librarian |
Information resource acquisition +
licensing + collection management





Background



Research
Design



Key Terms



Results



Literature
Review

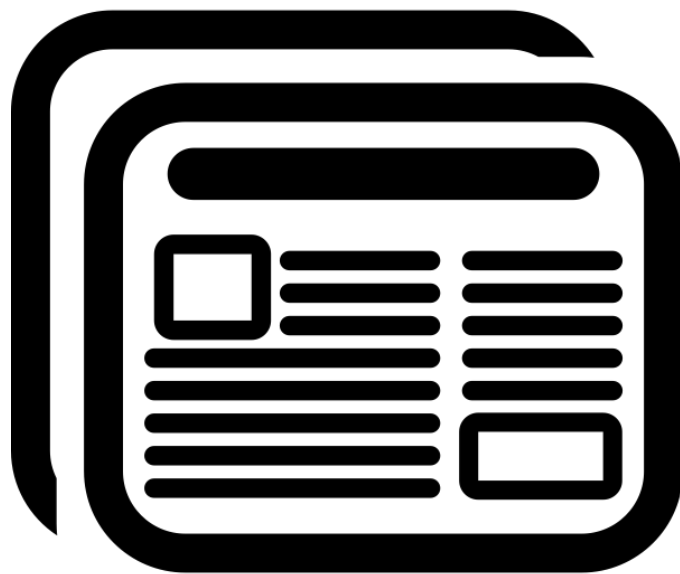


Contributions



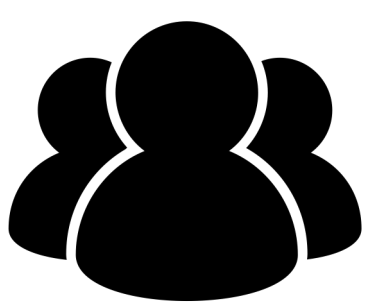
Research
Question

OUTLINE

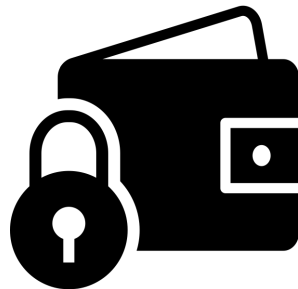
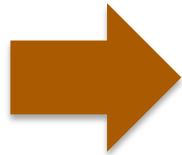


BACKGROUND

BACKGROUND



Indonesian LIS
professionals



Limited library
budget



LIBRARY 2.0

Library 2.0
phenomenon



KEY TERMS



KEY TERMS

Library 2.0 refers to a combination of the library's physical and virtual space and services in creating a 'user-centre environment' to fulfill users' needs and facilitate content creation and community building (Casey and Savastinuk, 2006; Chad and Miller, 2005; Courney, 2007; Sodt and Summey, 2009, p. 98).



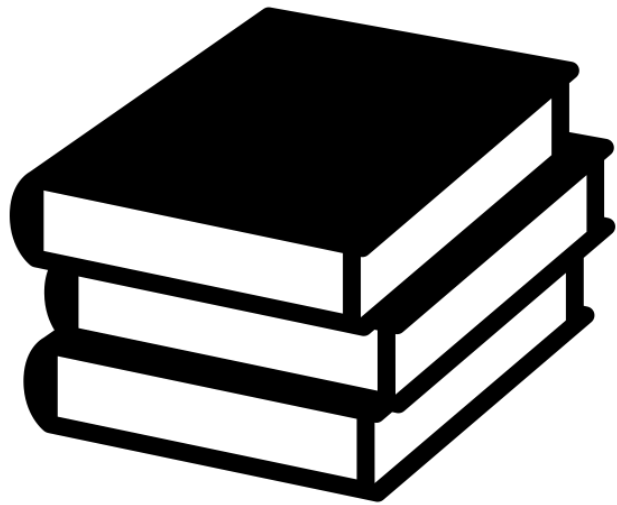
KEY TERMS

Participatory library is the term used by Nguyen, Partridge, and Edwards (2012) to maintain focus on the central role of participation in Library 2.0 concept.



KEY TERMS

Indonesian LIS professionals are individuals who have attained at least an undergraduate degree in Library and Information Studies and reside in Indonesia.



LITERATURE REVIEW



LITERATURE REVIEW

'Cool technologies' still tend to be a focus in the Library 2.0 literature and in conference presentation (Stephens and Collins, 2007, p. 255).

Library 2.0 literatures in Indonesia:

- Wicaksono (2010) and Widyawan (2010)
These papers focus on the use of Web 2.0 technology without a deeper discussion of the characteristics and basic principles of Library 2.0 itself.
- Sudarsono (2010)
This paper explored the non-technological aspects of Library 2.0 principles, concluding that 'participation is the main concept of Library 2.0, not technology' (p. 4).



LITERATURE REVIEW

Research gaps in literature:

Existing studies	This study
Focus on technologies	Focuses on the Library 2.0 concept
Limited Library 2.0 literature in Indonesian context	Indonesian context
No empirical research available on Indonesian LIS professionals' understanding of Library 2.0	Empirical research explores Indonesian LIS professionals' understanding and the basic concepts of Library 2.0

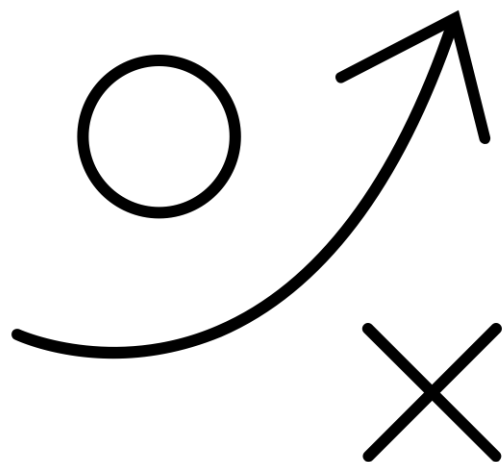


RESEARCH QUESTION



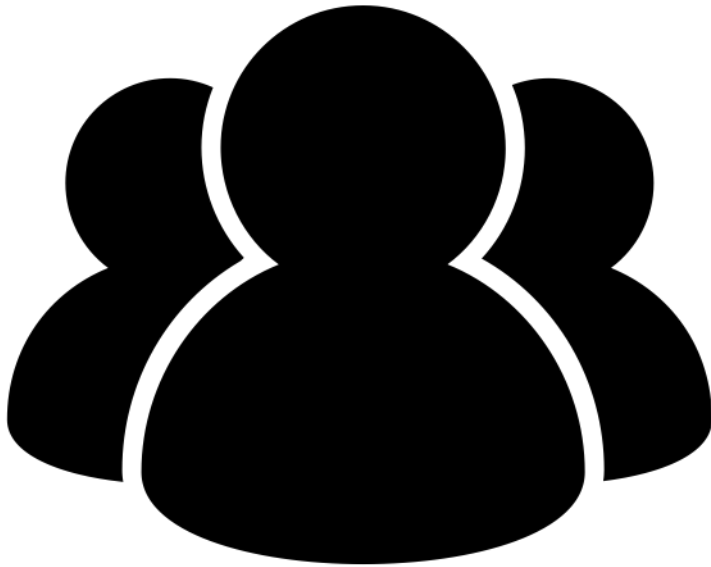
RESEARCH QUESTION

How do Indonesian LIS professionals' understand Library 2.0 concept?



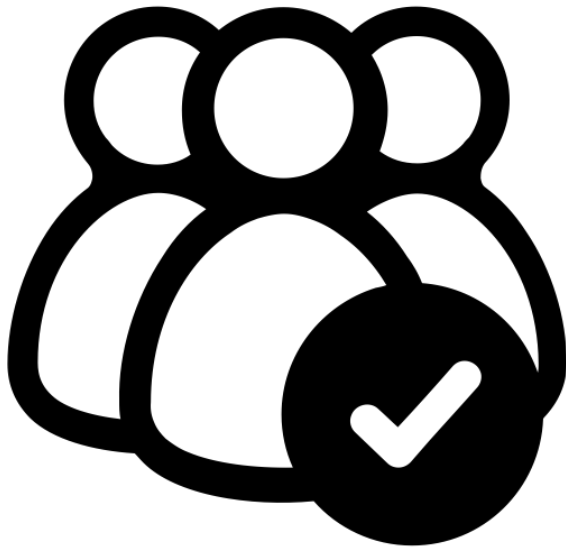
RESEARCH DESIGN

PARTICIPANTS



- Indonesian LIS Professionals

RECRUITMENT



- Started with convenience sampling then continued with snowball sampling strategy
- Facebook Groups of Indonesian LIS professionals

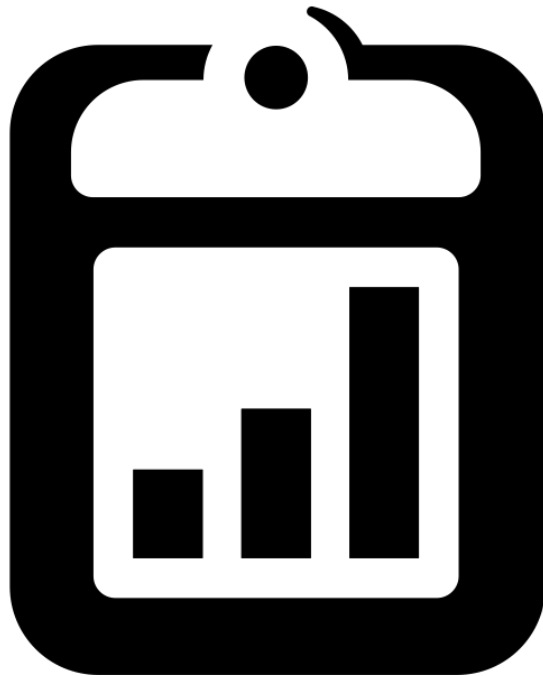


PARTICIPANTS

Total 39 participants

Gender		Age		Sector		Location	
Female	17	18 - 24	4	Academic	14	Central Java	5
Male	22	25 - 30	11	Public	2	East Java	6
		31 - 40	17	School	3	Jakarta	9
		41 - 50	7	Special	15	North Maluku	1
		50+	0	Others	5	South Sumatera	3
						West Java	13
						West Sumatera	1
						Yogyakarta	1

DATA COLLECTION

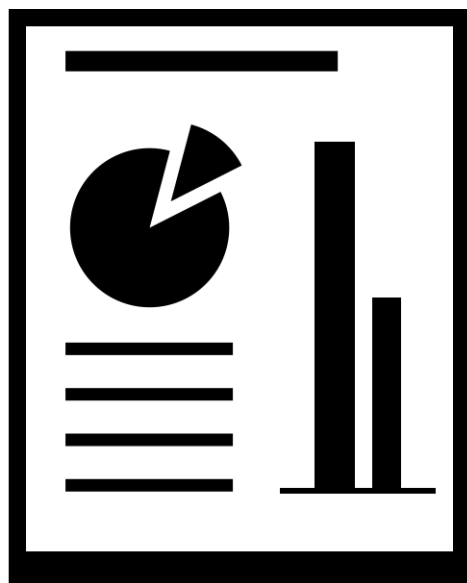


- Conducted for four weeks in March – April 2013
- Online survey using a Google Forms
- 13 questions – a mix of open and closed questions

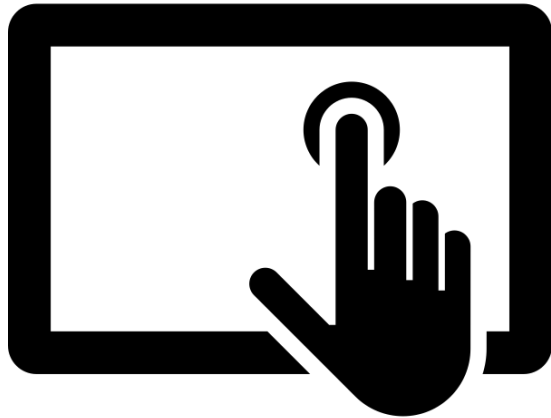
DATA ANALYSIS



- Descriptive and In vivo coding strategies where possible and appropriate for coding phase
- Constant comparative technique



RESULTS



THEME 1: TECHNOLOGY

ID 1: 'Library 2.0 is a Web 2.0 for libraries'

ID12: 'Web 2.0 is the main concept of Library 2.0'

ID34: 'Library 2.0 is Web 2.0 in the library'



THEME 2: INTERACTIVITY

ID23: 'Library 2.0 is not about access, but sharing. Library 2.0 recognises that human beings do not seek and utilise information as individuals, but as communities and there is user participation'

ID12: 'Library 2.0 is a kind of open-minded library, which is open to any ideas that come from its users'



THEME 3: AWARENESS OF LIBRARY 2.0

ID19: 'It is the same concept, but Library 2.0 is supported by massive ICT and uses multimedia devices'

ID10: 'I am not sure. I think it is an old version of Library 2.0 without Web 2.0 technology'

ID6: 'I think Library 2.0 was born because of Web 2.0, because Library 2.0 uses Web.20 as its tools'



LIMITATIONS



LIMITATIONS

- Survey questions were only available in English
- Participants were limited to active users of social media
- Small sample size



CONTRIBUTIONS



CONTRIBUTIONS

Practice:

- Inform Indonesian LIS professionals to implement more effective Library 2.0 practice in their libraries.
- Inform the curriculum of LIS education in Indonesia to support the education of future LIS professionals in Library 2.0 principle.

Theory:

- Provide the first study exploring understanding of the current state of knowledge on Indonesian LIS professionals' understanding of Library 2.0 concept.



Bekti Mulatiningsih
@bmulatiningsih
b.mulatiningsih@qut.edu.au

Kelly Johnson
@bibliokel
k13.johnson@qut.edu.au



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